

Ravi di Campagna

Race: Skaven

Head Coach: Moro

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Quello dopato	Gutter Runner	9	3	4	7	Dodge, Weping Dagger, Block, Leap, Tackle, +1 St		2	12		2	2	52	190 000
2	Quello che... ha qualcosa c	Gutter Runner	9	2	4	7	Dodge, Weping Dagger, Block, Two Heads		3	8		1		29	130 000
3	Quello Nuovo	Gutter Runner	10	2	4	7	Dodge, Weping Dagger, Block, Side Step, +1 Ma		1	10		1	2	43	150 000
4	Quello che corre	Gutter Runner	10	2	4	7	Dodge, Weping Dagger, Sprint, Sure Feet, Two Heads, Leader, +1 Ma		1	28			3	100	210 000
5	Quello che forse a qualcos	Blitzer	7	3	3	8	Block, Mighty Blow, Tackle, Claw/Claws			1		11	3	40	160 000
6	Quello che non fa mai un c	Blitzer	7	3	3	8	Block, Mighty Blow, Tackle, Pro, Claw/Claws, Horns					29	7	93	210 000
7	Quello Inutile (Il ritorno)	Thrower	7	3	3	7	Pass, Sure Hands, Accurate		1			1	1	8	90 000
9	Tizio a caso che morirà 5	Lineman	7	3	3	7									50 000
10	Quello che falla ancora	Lineman	7	3	3	7	2 Ni	MNG							50 000
11	Tizio a caso che morirà 6	Lineman	7	3	3	6	-1 Av	MNG							50 000
12	Tizio a caso che morirà 7	Lineman	7	3	3	7									50 000
13	Quello che vuole proprio fa	Lineman	7	3	3	7	Dirty Player					1	1	7	70 000
14	Tizio a caso che morirà 2	Lineman	7	3	3	7				1				3	50 000
15	Tizio a caso che morirà 8	Lineman	7	3	3	7									50 000
16	Tizio a caso che morirà 4	Lineman	7	3	3	7									50 000
99	Quello che Muore su block	Rat Ogre	6	6	1	8	Loner, Frenzy, Mighty Blow, Prehensile Tail, Wild Animal, Stand Firm, +1 St, -1 Ag					5	3	25	220 000

Total number of players next game: 14/16

Totals (excl TV for MNG players): 8 60 0 51 22 400 1 680 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Wizard (0-1): ___ x 150 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 60 000 = 180 000
 Fan Factor: 12 x 10 000 = 120 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 0
Team Value (incl MNGs value): 2 130 000
Induced Value: 0
Match Value (TV for match): 2 030 000

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■ MNG ■ Journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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