

Ravi di Campagna

Race: Skaven

Head Coach: Moro

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Quello dopato	Gutter Runner	9	3	4	7	Dodge, Weping Dagger, Block, Leap, Tackle, +1 St		2	12		2	2	52	190 000
2	Quello che... ha qualcosa	Gutter Runner	9	2	4	7	Dodge, Weping Dagger, Block, Two Heads		3	8		1		29	130 000
3	Quello Nuovo	Gutter Runner	10	2	4	7	Dodge, Weping Dagger, Block, Side Step, +1 Ma		1	10		1	2	43	150 000
4	Quello che corre	Gutter Runner	10	2	4	7	Dodge, Weping Dagger, Sprint, Sure Feet, Two Heads, Leader, +1 Ma		1	28			3	100	210 000
5	Quello che forse a qualcosa	Blitzer	7	3	3	8	Block, Mighty Blow, Tackle, Claw/Claws			1		11	3	40	160 000
6	Quello che non fa mai un c	Blitzer	7	3	3	8	Block, Mighty Blow, Tackle, Pro, Claw/Claws, Horns					29	7	93	210 000
7	Quello Inutile (Il ritorno)	Thrower	7	3	3	7	Pass, Sure Hands, Accurate		1			1	1	8	90 000
9	Tizio a caso che morirà 5	Lineman	7	3	3	7									50 000
10	Quello che falla ancora	Lineman	7	3	3	7	2 Ni	MNG							50 000
11	Tizio a caso che morirà 6	Lineman	7	3	3	6	-1 Av	MNG							50 000
12	Tizio a caso che morirà 7	Lineman	7	3	3	7									50 000
13	Quello che vuole proprio fa	Lineman	7	3	3	7	Dirty Player					1	1	7	70 000
14	Tizio a caso che morirà 2	Lineman	7	3	3	7				1				3	50 000
15	Tizio a caso che morirà 8	Lineman	7	3	3	7									50 000
16	Tizio a caso che morirà 4	Lineman	7	3	3	7									50 000
99	Quello che Muore su block	Rat Ogre	6	6	1	8	Loner, Frenzy, Mighty Blow, Prehensile Tail, Wild Animal, Stand Firm, +1 St, -1 Ag					5	3	25	220 000

Total number of players next game: 14/16

Totals (excl TV for MNG players): 8 60 0 51 22 400 1 680 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2):	___ x	50 000
Bribes (0-3):	___ x	100 000
Extra Training (0-4):	___ x	100 000
Halfing Master Chef (0-1):	___ x	300 000
Wandering Apothecaries (0-2):	___ x	100 000
Wizard (0-1):	___ x	150 000
Card budget:	x	0
Gate:		
FAME:		



Team Goods

Rerolls:	3 x	60 000 =	180 000
Fan Factor:	12 x	10 000 =	120 000
Assistant Coaches:	0 x	10 000 =	0
Cheerleaders:	0 x	10 000 =	0
Apothecary:	1 x	50 000 =	50 000
Treasury:			0
Team Value (incl MNGs value):			2 130 000
Induced Value:			0
Match Value (TV for match):			2 030 000

ROSTER BY
OBBLM

■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

Please consider donating to the OBBLM project if you enjoy this software and wish to support further development and maintenance. For more information visit nicholasmr.dk