

Morticini Caramellati

Race: Necromantic Horror

Head Coach: Manba Rion

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Morchia	Ghoul Runner	7	3	3	7	Dodge, Sure Hands, Block, Side Step, Kick-Off Return		9	11		2	2	56	150 000
2	Morirò	Ghoul Runner	7	3	3	7	Dodge, Block, Tackle		1	1		1	3	21	110 000
5	Morfina	Wight Blitzzer	6	3	2	8	Block, Regeneration, Guard, Dodge, -1 Ag		1			4	3	24	140 000
6	Morbillo	Wight Blitzzer	6	3	2	8	Block, Regeneration, Guard, Mighty Blow, -1 Ag		1			6	2	23	130 000
7	Morso	Necromantic Werew	8	3	3	8	Claw/Claws, Frenzy, Regeneration, Block, Dodge, Side Step, Jump Up			10		6	3	57	200 000
8	Mordente	Necromantic Werew	10	3	4	8	Claw/Claws, Frenzy, Regeneration, Block, +2 Ma, +1 Ag			12		2	5	65	240 000
9	Moro	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull, Block, Guard, Dodge			1		8	3	34	180 000
10	Morale	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull, Block, Guard					7	2	24	150 000
11	Morente	Zombie	4	3	2	8	Regeneration					1		2	40 000
12	Morbido	Zombie	4	3	2	8	Regeneration	MNG				2		4	40 000
13	Undergenio	Zombie	4	3	2	8	Regeneration								40 000
14	Tia	Zombie	4	3	2	8	Regeneration						1	5	40 000
16	Gianna	Zombie	4	3	2	8	Regeneration						1	5	40 000

Total number of players next game: 12/13

Totals (excl TV for MNG players): 12 35 0 39 25 320 1 460 000

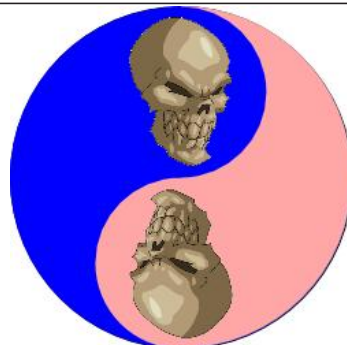
Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Wizard (0-1): ___ x 150 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 70 000 = 210 000
 Fan Factor: 9 x 10 000 = 90 000
 Assistant Coaches: 2 x 10 000 = 20 000
 Cheerleaders: 2 x 10 000 = 20 000
 Apothecary: 0 x 50 000 = 0
 Treasury: 450 000
Team Value (incl MNGs value): 1 840 000
Induced Value: 0
Match Value (TV for match): 1 800 000

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■ MNG ■ Journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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